



**Player Name: Ashki**

**Allegiance: Skaventide**

### LEADERS

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**Grey Seer on Screaming Bell (240)**

- *Lore of Ruin: Death Frenzy*

**Warlock Bombardier (120)**

- *General*

- *Command Trait: Deranged Inventor*

- *Lore of Warpvolt Galvanism: More-more-more Warp Power!*

**Verminlord Deceiver (320)**

- *Artefact: Gnawbomb*

### UNITS

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**40 x Clanrats (200)**

- *Rusty Blade*

- *2 x Standard Bearers*

- *2 x Standard Bell Ringers*

**20 x Clanrats (120)**

- *Rusty Blade*

- *2 x Standard Bearers*

- *2 x Standard Bell Ringers*

**20 x Clanrats (120)**

- *Rusty Blade*

- *2 x Standard Bearers*

- *2 x Standard Bell Ringers*

**40 x Plague Monks (280)**

- *Foetid Blades*

- *4 x Standard Bearers*

- *4 x Plague Harbingers*

**15 x Skryre Acolytes (180)**

### ARTILLERY

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**Warplock Jezzails (420)**

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TOTAL: 2000/2000    WOUNDS: 183

LEADERS: 3/6    BATTLELINES: 3 (3+)    BEHEMOTHS: 2/4    ARTILLERY: 1/4

ARTEFACTS: 1/1    ENDLESS SPELLS: 0/3    ALLIES: 0/400



**Player Name: Dam le Malemouleux**

**List Name: Promenons-nous dans les bois.**

**Allegiance: Cities of Sigmar**

- *Mortal Realm: Ghyran*

- *City: Living City*

## LEADERS

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**Nomad Prince (120)**

- *General*

- *Command Trait: Druid of the Everspring - Lifesurge*

**Battlemage (110)**

- *Artefact: Wardroth Horn*

- *Lore of Leaves: Ironoak Skin*

- *City Role: General's Adjutant*

- *Mortal Realm: Ghur*

**Alarielle the Everqueen (600)**

- *Lore of Leaves: Ironoak Skin*

## UNITS

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**20 x Eternal Guard (260)**

**20 x Sisters of the Watch (320)**

**10 x Sisters of the Watch (160)**

- *City Role: Honoured Retinue (Must be 5-20 models)*

**3 x Aetherwings (40)**

**3 x Aetherwings (40)**

**10 x Tree-Revenants (160)**

## ENDLESS SPELLS / TERRAIN / COMMAND POINTS

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**Extra Command Point (50)**

**Emerald Lifeswarm (50)**

**Spiteswarm Hive (50)**

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**TOTAL: 1960/2000    WOUNDS: 98**

**LEADERS: 3/6    BATTLELINES: 3 (3+)    BEHEMOTHS: 1/4    ARTILLERY: 0/4**

**ARTEFACTS: 1/1    ENDLESS SPELLS: 2/3    ALLIES: 0/400**

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1PC.

9 poses.

Champion Tree-Revenant : Protector Glaive.



**Player Name: antoine"ticondrihus"bosso**

**Allegiance: Lumineth Realm Lords**

- *Great Nation: Iliatha*

### LEADERS

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**Archmage Teclis and Celennar, Spirit of Hysh (660)**

**Scinari Cathallar (140)**

- *General*

- *Command Trait: Spellmaster*

- *Artefact: Simulacra Amulet*

- *Lore of Hysh: Protection of Hysh*

**Vanari Lord Regent (150)**

- *Artefact: Syari Pommel*

- *Lore of Hysh: Solar Flare*

### UNITS

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**10 x Vanari Auralan Sentinels (140)**

- *Lore of Hysh: Ethereal Blessing*

**10 x Vanari Auralan Sentinels (140)**

- *Lore of Hysh: Speed of Hysh*

**20 x Vanari Auralan Wardens (240)**

- *Lore of Hysh: Lambent Light*

**20 x Vanari Auralan Wardens (240)**

- *Lore of Hysh: Speed of Hysh*

### ARTILLERY

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**Vanari Starshard Ballistas (100)**

### BATTALIONS

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**Auralan Legion (120)**

### ENDLESS SPELLS / TERRAIN / COMMAND POINTS

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**Umbral Spellportal (70)**

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TOTAL: 2000/2000    WOUNDS: 92

LEADERS: 3/6    BATTLELINES: 4 (3+)    BEHEMOTHS: 1/4    ARTILLERY: 1/4

ARTEFACTS: 2/2    ENDLESS SPELLS: 1/3    ALLIES: 0/400



**Player Name: Nightwish**

**List Name: Sardines et maquereaux**

**Allegiance: Idoneth Deepkin**

- Enclave: *Fuethan*

**LEADERS**

	M	S	W	B
<b>Eidolon of Mathlann, Aspect of the Storm (330)</b> - <i>Artefact: Cloud of Midnight</i>	12"	3+	12	10
<b>Volturnos, High King of the Deep (270)</b> - <i>General</i> - <i>Mount Trait: Voidchill Darkness</i>				

**UNITS**

	M	S	W	B
<b>3 x Akhelian Ishlaen Guard (140)</b>	14"	4+	4	6
<b>3 x Akhelian Ishlaen Guard (140)</b>	14"	4+	4	6
<b>3 x Akhelian Morrassarr Guard (170)</b>	14"	4+	4	6
<b>2 x Akhelian Allopexes (220)</b> - <i>Razorshell Harpoon</i>	12"	4+	8	6
<b>2 x Akhelian Allopexes (220)</b> - <i>Razorshell Harpoon</i>	12"	4+	8	6

**BEHEMOTHS**

	M	S	W	B
<b>Akhelian Leviadon (340)</b>	12"*	3+	16	7

**BATTALIONS**

**Akhelian Corps (100)**

**ENDLESS SPELLS / TERRAIN / COMMAND POINTS**

**Extra Command Point (50)**

\* See Warscroll

**TOTAL: 1980/2000 WOUNDS: 104**

**LEADERS: 2/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4**

**ARTEFACTS: 1/2 ENDLESS SPELLS: 0/3 ALLIES: 0/400**