



**Player Name: Switif**

**List Name: Idoneth Switif**

**Allegiance: Idoneth Deepkin**

- *Enclave: Fuethan*

#### LEADERS

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**Volturnos, High King of the Deep (270)**

- *General*

- *Mount Trait: Voidchill Darkness*

**Isharann Tidecaster (100)**

- *Artefact: Arcane Pearl*

- *Lore of the Deeps: Arcane Corrasion*

**Eidolon of Mathlann, Aspect of the Storm (330)**

- *Artefact: Cloud of Midnight*

#### UNITS

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**2 x Akhelian Alloplexes (220)**

- *Razorshell Harpoon*

**3 x Akhelian Ishlaen Guard (140)**

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**2 x Akhelian Alloplexes (220)**

- *Razorshell Harpoon*

#### BEHEMOTHS

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**Akhelian Leviadon (340)**

#### BATTALIONS

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**Akhelian Corps (100)**

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**TOTAL: 2000/2000    WOUNDS: 109**

**LEADERS: 3/6    BATTLELINES: 3 (3+)    BEHEMOTHS: 1/4    ARTILLERY: 0/4**

**ARTEFACTS: 2/2    ENDLESS SPELLS: 0/3    ALLIES: 0/400**



**Player Name:** krazuky

**List Name:** la horde fantomatique

**Allegiance:** Nighthaunt

- *Procession: Reikenor's Condemned*

#### LEADERS

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**Guardian of Souls with Nightmare Lantern (130)**

- *Lore of the Underworlds: Lifestealer*

- *Infernal Lantern (Artefact): Beacon of Nagashizzar*

**Spirit Torment (120)**

- *Artefact: Midnight Tome - Spectral Tether*

**Dreadblade Harrow (90)**

- *General*

- *Command Trait: Ruler of the Spirit Hosts*

- *Artefact: Corpse Candle*

#### UNITS

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**40 x Chainrasp Horde (280)**

**40 x Chainrasp Horde (280)**

**4 x Chainghasts (140)**

**40 x Chainrasp Horde (280)**

**40 x Chainrasp Horde (280)**

#### BATTALIONS

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**Chainguard (120)**

**The Condemned (140)**

#### ENDLESS SPELLS / TERRAIN / COMMAND POINTS

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**Umbral Spellportal (70)**

**Mortalis Terminexus (60)**

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TOTAL: 1990/2000    WOUNDS: 183

LEADERS: 3/6    BATTLELINES: 4 (3+)    BEHEMOTHS: 0/4    ARTILLERY: 0/4

ARTEFACTS: 3/3    ENDLESS SPELLS: 2/3    ALLIES: 0/400



**Player Name: Arkahn**

**List Name: Rainbow ponies of Hell**

**Allegiance: Slaves to Darkness**

- *Damned Legion: Knights of the Empty Throne*

#### LEADERS

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**Knights of the Empty Throne Varanguard x 6 (560)**

- *General*
- *Command Trait: Inescapable Doom*
- *Artefact: Grasping Plate*
- *Mark of Chaos: Nurgle*

**Knights of the Empty Throne Varanguard x 3 (280)**

- *Artefact: Corrupted Nullstone*
- *Mark of Chaos: Nurgle*

**Chaos Sorcerer Lord (110)**

- *Mark of Chaos: Nurgle*
- *Spell: Mask of Darkness*

**Chaos Lord (110)**

- *Reaperblade & Daemonbound Steel*
- *Mark of Chaos: Nurgle*

#### UNITS

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**5 x Chaos Knights (160)**

- *Ensorcelled Weapons*
- *Mark of Chaos: Nurgle*

**5 x Chaos Knights (160)**

- *Ensorcelled Weapons*
- *Mark of Chaos: Nurgle*

**10 x Chaos Warriors (180)**

- *Hand Weapon & Shield*
- *Mark of Chaos: Nurgle*

**9 x Untamed Beasts (70)**

#### BEHEMOTHS

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**Chaos Warshrine (170)**

- *Mark of Chaos: Nurgle*

#### BATTALIONS

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**Plaguetouched Warband (180)**

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TOTAL: 1980/2000    WOUNDS: 128

LEADERS: 4/6    BATTLELINES: 3 (3+)    BEHEMOTHS: 1/4    ARTILLERY: 0/4

ARTEFACTS: 2/2    ENDLESS SPELLS: 0/3    ALLIES: 0/400

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Varangards en Daemon-bound blades



**Player Name: vemmes**

**Allegiance: Cities of Sigmar**

- *City: Settler's Gain*

### LEADERS

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**Celestial Hurricanum with Celestial Battlemage (280)**

- *Artefact: Silver-plated Wand*

- *Lore of Illumination: Illuminate*

**Anointed (100)**

- *General*

- *Command Trait: Strategic Mastermind*

**Freeguild General on Griffon (320)**

- *Lance*

### UNITS

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**20 x Phoenix Guard (320)**

- *City Role: Honoured Retinue (Must be 5-20 models)*

**10 x Phoenix Guard (160)**

**10 x Phoenix Guard (160)**

**1 x Gyrocopters (70)**

**20 x Vanari Auralan Sentinels (280)**

**20 x Vanari Auralan Sentinels (280)**

### ENDLESS SPELLS / TERRAIN / COMMAND POINTS

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**Prismatic Palisade (30)**

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TOTAL: 2000/2000    WOUNDS: 113

LEADERS: 3/6    BATTLELINES: 3 (3+)    BEHEMOTHS: 2/4    ARTILLERY: 0/4

ARTEFACTS: 1/1    ENDLESS SPELLS: 1/3    ALLIES: 0/400

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le general sur griffon a Amulet of Haste mais je ne peux pas le noter sur le builder ( en vertu du trait de settlers gain qui me permet de donner un artefact de plus a un heros freeguild ou college arcane)